Sketch Comedy

Section: CWS96QQB/16

Fall 2022

2022-2023 School Year

Instructor: S. Manas

Learning Standards:

Course Objective:

Students will explore their personal voice and individual expression by both understanding and applying the use of lighting effects and designs to enhance a the play *She Kills Monsters*.. Students will also refine their ability as lighting designers to express a point of view and their personal vision, while serving the director's vision .

New York State Learning Standards for the Arts

HS Proficient TH:Cr1.1.HSI

a. Apply basic research to construct ideas about the visual composition of a drama or theater work.

HS Proficient TH:Cr1.1.HSI

b. Explore the effect of technology on design choices.

HS Proficient TH:Re9.1.HSI

a. Examine a drama or theater work by using supporting evidence and criteria, while considering art forms, history, culture, and other disciplines.

b. Critique the aesthetics of technical elements in a drama or theater work.

HS Proficient TH:Cr3.1.HSI

c. Refine technical design choices to support the story of a devised or scripted drama or theater work.

HS Proficient TH:Re7.1.HSI

a. Respond to what is seen, felt, and heard in a drama or theater work to develop criteria for artistic choices.

HS Proficient TH:Re9.1.HSI

a. Examine a drama or theater work by using supporting evidence and criteria, while considering art forms, history, culture, and other disciplines.

HS Proficient TH:Cr2.1.HSI

a. Explore the function of history and culture in the development of a dramatic concept through a critical analysis of original ideas.

b. Investigate the collaborative nature of the actor, director, playwright, and designers and explain how their roles can be interdependent

HS Proficient TH:Pr5.1.HSI

b. Use research to enhance a technical design.

Common Core Standards:

<u>CCSS.ELA-LITERACY.RL.9-10.2</u> Determine a theme or central idea of a text and analyze in detail its development over the course of the text, including how it emerges and is shaped and refined by specific details; provide an objective summary of the text.

<u>CCSS.ELA-LITERACY.SL.9-10.1</u> Initiate and participate effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grades 9-10 topics, texts, and issues, building on others' ideas and expressing their own clearly and persuasively.

<u>CCSS.ELA-LITERACY.SL.9-10.5</u> Make strategic use of digital media (e.g., textual, graphical, audio, visual, and interactive elements) in presentations to enhance understanding of findings, reasoning, and evidence and to add interest.

Course Description:

Students will develop their research and lighting design skills, using lighting design to convey theme and mood. Students will create a lighting design for the play *She Kills Monsters*, using various lighting instruments and a model scenic design..

Calendar**:

Class Number	Classwork	Asynchronous/HW
1.	Introduction to Sketch Comedy Class; What is sketch comedy?	
2	Sketch components: premise/game	Bring in 3 premises for next class
3	Sketch components: character	Bring in 3 characters for next class
4	Sketch Structure: Rule of 3/heightening/punching up a script	Sketch components: jokes/punching up a script
5	Script Formatting	Fill in the format worksheet
7		

8	Game Show Sketches Intro	Come up with a premise for a game show
9	Writing Game Show Sketches	
10	How a writers room works	
11	Writers Room for Game Show Sketches	
12	Commercial Parody Sketches Intro	Come up with a premise for a commercial parody
13	Writing Commercial Parody Sketches	
14	Commercial Parody Writers Room	
17	Date Sketches Inro	Come up with a premise for a date sketch
18	Writing Date Sketches	
19	Writers Room for Date Sketches	
20	Shopkeeper Sketches Intro	Come up with a premise for a shopkeeper sketch
21	Writing Shopkeeper Sketches	
22	Writers Room for Shopkeeper Sketches	
23	Town Hall Sketches Intro	Come up with a premise for a town hall sketch
24	Writing Town Hall Sketches	

25	Writers Room for Town Hall Sketches	
26	Edit Sketch #1	
27	Edit Sketch #2	Finish edits if not finished in class
28	Writers Room for 2 edited sketches	
29	Final Edits	Finish final edits if not finished in class

^{**}subject to change based on student needs**

Materials and Texts:

- Various sketches as examples
- Smart board
- Computers
- Pencils
- Planning worksheets
- Celtx.com program

Grading Policy:

Projects -35%

Students will be assigned at least one project every semester. Some will have written components, some a performance/practical component, and some both. Students will be provided a rubric that the teacher will go over to assist them in completing the project to the best of their ability. Students are encouraged to frequently refer back to the rubric when completing projects.

Classwork - 15%

Students will first practice sound design and sound technician skills in class. You will either receive a 100% for having completed it with clear effort or a 0 for having not completed. Classwork must show an effort has been made to be considered complete.

Homework - 10%

For homework, you will either receive a 100% for having completed it with clear effort or a 0 for having not completed it. Homework must show an effort has been made to be considered complete.

Attendance - 20%

You must come to class and you must be on time. You will receive 2 points (100%) for being present and on time, 1 point (50%) for being late, and zero points (0%) for an unexcused absence or cut.

Participation - 20%

When you are in class please participate. This is an easy way to boost your grade.